## Face of America, Adaptive, Able-Bodied and Veterans Events

Age Requirements

No Age Requirement

Family

No

Intake Contact

Richard Rhinehart, Director of Communications

Intake Contact Email

richardrhinehart@worldteamsports.org

**Intake Process** 

Call for information; visit the website for general information.

Intake Contact Telephone

(855) 987-8326 x4

Self Refer

Yes

World T.E.A.M. Sports

https://worldteamsports.org/

https://wtsevent.org/faceofamerica/

https://www.facebook.com/worldteamsports

https://twitter.com/worldteamsports

Main

(855) 987-8326

256 Marginal Street

Suite 16C

02128-2871 MA

**United States** 

Monday: 9:00 am-5:00 pm Tuesday: 9:00 am-5:00 pm Wednesday: 9:00 am-5:00 pm Thursday: 9:00 am-5:00 pm Friday: 9:00 am-5:00 pm

Saturday: Closed

Sunday: Closed

Additional Availability Comments

Monday-Friday 9:00 am - 5:00 pm. Offices are closed on major U.S. holidays.

Fee Structure

No Fee

Languages Spoken

English

World T.E.A.M. Sports beings together adaptive and able-bodied athletes and veterans for challenging bicycle and hand cycle journeys that honor and respect military veterans who were injured or disabled during their service. The inclusive rides show the participating adaptive athletics that their sacrifices and dedication to their nation are appreciated by a grateful public. The Face of America cycling challenge honors the sacrifices military veterans make in service to their country and the exceptional dedication and determination of adaptive athletes. Funds raised through donations from participants, family, friends, and colleagues support all World T.E.A.M. programs nationally.

Adaptive athletics build and renew friendships and create valuable social connections. Encouragement and support from others can make a meaningful difference in an adaptive athletic's life, who sometimes struggle with circumstances beyond their control from injury, illness or genetics.

Visit the website for current events.

Service Area(s)
Nationwide
Email
info@worldteamsports.org